

Based on the sources provided, here is the chronological list of characters and creatures encountered by the heroes.

| Order | Character / Creature | Session | Location Met | Context of Meeting | Status as Known by Heroes |
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| 1 | Arowain | 1 | Saradush (by letter) | Old friend who wrote to Elenor asking her to gather a company and meet contact Veoden in Almraiven. | Friend, alchemist/mage, on a perilous journey, letter is a month old. |
| 2 | Veoden | 1 | Saradush (by letter) | Named in Arowain's letter as the person to seek out in Almraiven. | Contact/Employer (initial understanding). |
| 3 | Black bear | 1 | Rise (on the road) | Charged Kipp, enraged by arrows already stuck in it. | Enemy/Monster, fought and killed. |
| 4 | Two goblin archers | 1 | Rise (on the road) | Appeared on the rise and fired on the party. | Enemies, fought. |
| 5 | Atuur Dairoo | 2 | Tombstone of Atuur Dairoo | Found in his coffin as a ghoul after the party dug up his grave. | Deceased/undead (ghoulish state), fought. |
| 6 | Skeletons | 2 | Tombstone of Atuur Dairoo | Undead guardians/creatures encountered at the cemetery. | Undead, fought and killed. |
| 7 | Veoden | 2 | Veoden's Tower, Almraiven | Knocked on his door, showed him the strange map parchment, and reported the undead encounters. | Contact/Concerned researcher, had only been in the region a couple of years. |
| 8 | Girion | 2 | The Thirsty Hound, Almraiven | Suggested by Veoden as an expert on the area's history, interpreted the coded map. | Expert/Guide, knowledgeable about the area's history. |

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| 9 | Ogres | 3 | Camp (Near Marching Mountains) | Heard arguing in deep, gravely voices while sleeping, later approached the campsite looking for someone. | Enemies (heard and seen approaching). |
| 10 | Arowain | 3 | Structure (Hut) in Crater | Found chained up, forced by Daresh to forge an "evil coin". | Friend, dying , collapsed shortly after imploring them to find Veoden. |
| 11 | Daresh | 3 | Structure (Hut) in Crater | Wizard who captured Arowain and forced him to make the evil coin. | Wizard/Enemy, currently elsewhere . |
| 12 | Single goblin | 3 | Outside Goblin Cave | Spotted outside the cave opening during a storm. | Enemy, killed by Kipp and Brandy. |
| 13 | Numerous goblins | 3 | Goblin Caves | Fought inside the cave (eastern and southern groups). | Enemies, fought and killed . |
| 14 | Duke Chupo | 3 | Goblin Caves | Fat goblin sitting in a chair, leader of the tribe. | Goblin Leader, killed . |
| 15 | Snot Rocket | 3 | Goblin Caves | Male goblin with a staff who warned Duke Chupo. | Goblin, killed . |
| 16 | Female goblins | 3 | Goblin Caves | Scantly clad servants found in a pool. | Servants, freed (stayed behind). |
| 17 | Female shaman | 3 | Goblin Caves | Blasted body found in a torture chamber. | Deceased, former shaman of the tribe. |
| 18 | Wild cats | 4 | Camp (Return Journey) | Heard screaming during Brandy's watch. | Wild creatures, heard only . |
| 19 | Two large lizards | 4 | Camp (Return Journey) | Came quickly out of the darkness and attacked the camp. | Enemies/Monsters, fought and defeated . |
| 20 | Captain Pocaat | 4 | On the Shining Sea | Captain of the merchant ship <i>The Forsaken</i> . | Ship Captain. |

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| 21 | Viggo | 4 | On the Shining Sea | Sailor on <i>The Forsaken</i> . | Crew/Sailor. |
| 22 | Large serpentine creature | 4 | On the Shining Sea | Sahuagin/serpent creature that attacked the ship. | Enemy/Monster, wounded and went under. |
| 23 | Harbor officials | 5 | Calimport Docks | Inspected the ship upon arrival. | Officials. |
| 24 | Man of higher station | 5 | Wizard Ward, Calimport | Townsperson who insulted Pyreece and the party. | Rude Townsperson. |
| 25 | Lady (helpful) | 5 | Wizard Ward, Calimport | Townswoman who helped Pyreece with directions. | Townsperson. |
| 26 | Joah | 5 | Geolain's House, Calimport | Apprentice to Geolain, invited the party inside. | Apprentice/Contact. |
| 27 | Geolain | 5 | Geolain's House, Calimport | Old man who hired the party to retrieve powerful books stolen by the Sentinels. | Contact/Employer. |
| 28 | Driskel | 5 | The Blind Beggar Inn, Calimport | Owner of the inn, confirmed member of the Sentinels. | Sentinel Member/Inn Owner. |
| 29 | Tealeia | 5 | Driskel's Cellar | Sentinel member met in the cellar. | Sentinel Member/Guard, defeated. |
| 30 | Neebo | 5 | Driskel's Cellar | Sentinel member met in the cellar, surrendered during the fight. | Sentinel Member/Guard, surrendered/wounded. |
| 31 | Kibick | 5 | Driskel's Cellar | Sentinel member met in the cellar, fled the scene. | Sentinel Member/Guard, fled and killed by Brandy. |
| 32 | Captain Jack | 6 | Calimport Docks | Recommended by Captain Pocaat for passage toward Ishau. | Ship Captain (unmet, but recommended). |
| 33 | Sickly looking person | 6 | <i>Hyperion</i> Ghost Ship | Found on the ship. | Deceased (died on ship). |
| 34 | Ghouls (lacedons) | 6 | <i>Hyperion</i> Ghost Ship | Climbed onto the deck and attacked. | Undead, fought and killed. |
| 35 | Skeletons | 6 | <i>Hyperion</i> Ghost Ship | Found in the captain's quarters. | Undead, fought and killed. |

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| 36 | Gentleman | 7 | Ishau | Spoke broken common, provided information on the rogue tiger Olengata (Bloody Fang). | Townsperson/Informant. |
| 37 | Olengata (Bloody Fang) | 7 | Ishau | Rogue tiger with a reward for its head. | Monster/Target (not met). |
| 38 | Otumwa | 7 | Ishau | Chief of the village, confirmed Halaan went inland, arranged guides. | Chief/Contact. |
| 39 | Muscular warriors | 7 | Ishau | Attended Chief Otumwa. | Guards. |
| 40 | Omoyala and Dengo (Dingo) | 7 | Ishau | Suggested guides for the journey inland. | Guides/Warrior (Dengo). |
| 41 | Townsppeople/Shop keepers | 7 | Ishau Market | Sold medicinal herbs and supplies to the party. | Townsppeople/Merchants. |
| 42 | Large spider and Giant spider | 8 | Jungle Camp | Attacked the camp during watch. | Monsters, fought and defeated. |
| 43 | Giant centipedes (8) | 8 | Small Castle (Courtyard) | Entered the courtyard. | Monsters, fought and killed. |
| 44 | Large apes (2) | 9 | Small Castle (Courtyard) | Hiding in tall grass near the southeast corner. | Monsters, fought and killed. |
| 45 | Stirges | 9 | Small Castle (Lower level) | Pod-shaped things hanging from the ceiling, attacked Kipp. | Monsters, fought and killed. |
| 46 | Hachitta natives | 10 | Jungle/Castle Outskirts | Cannibals who attacked the party near the castle. | Enemies/Cannibals, fought and killed/fled. |
| 47 | Mzolo and Belsona natives | 10 | Jungle/Castle Outskirts | Charged northward, fighting the Hachitta and aiding the party. | Allies/Tribe members. |

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| 48 | Ubuntu | 11 | Belsona Village / Ziggurat | Chieftain who greeted and hosted the party, brought healing gourds. | Chieftain/Host. |
| 49 | Halaan | 11 | Belsona Village / Ziggurat | Monkish-looking figure, captive of the Belsona. | Friend/Prisoner (of Belsona), rescued . |
| 50 | Fred, Freddie, and Fredrick | 12 | Geolain's House | Mentioned as being at Geolain's, location unknown. | Guests/Unexplained presence. |
| 51 | Scorpions (large) | 12 | Hyreed Family Estate | Attacked Pyreece and Kipp in the ruins. | Monsters, fought and killed . |
| 52 | Venomous snake (large) | 12 | Hyreed Family Crypt | Attacked Elenor while searching a coffin. | Monster, fought and killed . |
| 53 | Shadows (3 entities) | 12 | Hyreed Family Crypt | Undead entities that attacked Oglesby and Brandy. | Undead, fought and killed . |
| 54 | Crypt Thing | 12 | Hyreed Family Crypt | Humanoid with tentacles, fought the party. | Monster, fought and killed . |
| 55 | Shajja | 13 | Ejja Vonan | Elder in the town where they stopped. | Elder/Contact. |
| 56 | Local people (Ejja Vonan) | 13 | Ejja Vonan | Thanked party for dealing with the worms. | Townpeople. |
| 57 | Giant worms (2) | 13 | Ejja Vonan | Attacked the town. | Monsters, fought and defeated . |
| 58 | Naraf, Jevvan, Ka Fansa | 13 | Ejja Vonan | Hired as guides to the Marching Mountains. | Guides/Companions (Naraf: elder, Ka Fansa: interested in magic). |
| 59 | Ankhegs (3) | 14 | Desert (near wrecked coach) | Erupted from the ground, attacked the party. | Monsters, fought and killed . |
| 60 | Dead armored individual/driver/pas senger | 14 | Desert (wrecked coach) | Found dead near the wrecked coach. | Deceased (gem trade). |
| 61 | Dark figure in black robes | 14 | Tent (in desert) | Found sitting at a table inside a mysterious tent. | Ambiguous figure. |

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| 62 | Gnolls (5) | 14 | Ruins (Dragon-destroyed) | Ambushed in ancient ruins. | Enemies, fought and killed. |
| 63 | Armored individual | 15 | Crater floor (Blue Dragon Lair) | Found outside the cave entrance, badly burned. | Deceased (burned/cracked armor). |
| 64 | Mites (little blue creatures) | 15 | Blue Dragon Lair (Cave) | Goblins that had invaded Fzen'nal's home. | Enemies/Goblins, fought. |
| 65 | Fzen'nal (Zenall) | 16 | Blue Dragon Lair (Cave) | Blue Dragon whose home was invaded by mites. | Dragon/Entity, not met (but location entered). |
| 66 | Creature (leader of Mites) | 17 | Mite Chamber | Sat on a throne made of wood and stone. | Enemy/Leader, fought and killed. |
| 67 | Person (ran away) | 18 | Forge Building | Heard outside the forge after the coin ceremony. | Unknown/Witness. |
| 68 | Sand Mephits | 18 | Teshull (desert) | Attacked during a sandstorm. | Monsters, fought and killed. |
| 69 | Sand Elemental | 18 | Teshull (desert) | Appeared and joined the fight. | Monster, fought and defeated. |
| 70 | Gonathan | 18 | Teshull Tavern | Man/comedian, identified as a coward, tricked into acquiring devil's blood. | Townsperson/Coward. |
| 71 | Barmaid (Lizzy) | 18 | Teshull Tavern | Took orders for drinks. | Staff. |
| 72 | Man (stepped out of house) | 18 | Teshull (town) | Stepped out of the imp's house during the fight. | Townsperson/Witness. |
| 73 | Twelve thugs / Sentinels | 19 | Forge Building | Ambushed the party outside the seized forge. | Enemies/Thugs, 10 killed, 2 fled. |
| 74 | Guard Captain, Onlookers, Lady | 19 | Forge Building | Observed the aftermath of the battle. | Townsperson/Officials/Witnesses. |
| 75 | Sooloe | 19 | Note to Kipp (Forge) | Demanded the stolen books in exchange for locating Halaan. | Negotiator/Enemy. |

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| 76 | Heavy set guy | 20 | East Road Meeting Site | Agent of Sooloe who met the party. | Sooloe's Agent. |
| 77 | Myron | 20 | East Road Meeting Site | Sooloe's agent who checked the books and returned with Halaan. | Sooloe's Agent. |
| 78 | Thugs / Sentinels (Dreslor, Ragamuffin, Kilroy, Heng, Malcom, Gooffus) | 20 | Forge Building (Ambush) | Ambushed the party during the final forging. | Enemies, fought and defeated/killed. |
| 79 | Malcom | 20 | Forge Building (Ambush) | Attacked Halaan, was killed by Halaan using the curved blade/coin. | Sentinel/Thug, killed. |
| 80 | Biggeth Dicketh | 20 | Forge Building (Ambush) | Fired from the window. | Sentinel/Thug, fought. |
| 81 | Saralinde Amanyana (Sword) | 20 | Forge Building | Communicated telepathically to Audra, demanding to be taken. | Sentient Sword/Ally. |
| 82 | Jolli | 21 | Jolli's Residence, Kalen Lekos | Hosted the party, crafted amulet, and scryed Duresh. | Host/Alchemist, blasted unconscious. |
| 83 | Duresh (Daresh) | 21 | Scryed Vision (Kalen Lekos) | Seen clutching an item, eyes glaring, appeared mad from the coin. | Wizard/Enemy, seen in vision. |
| 84 | Big Tony (Tony/Big Tuna) | 21 | Jolli's Residence, Kalen Lekos | Freelance mercenary, escorted group out of Kalen Lekos. | Mercenary/Escort, departed. |
| 85 | Delker (imp/devil) | 21 | Camp (Northbound) | Attacked Kipp internally while sleeping. | Devil, destroyed by Kipp using the coin's power. |
| 86 | Tronald, Raarh, Taylor Swiftbow, Saxiron | 22 | Road North of Wellforn | Ambushed party with explosive rune trap. | Sentinels/Thugs, all but Saxiron defeated/killed. |
| 87 | Wellforn | 22 | Wellforn Tavern | Barkeep at the tavern. | Barkeep. |

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| 88 | Selson Wellforn (Selson) | 22 | Wellforn Tavern | Lady Oglesby flirted with, revealed magical skills (fading out). | Devil/Adventurer, charmed Oglesby. |
| 89 | Quellion and Annie | 22 | Wellforn Tavern | Man and daughter at the tavern. | Townspeople. |
| 90 | Will | 22 | Wellforn Tavern | Sleepy young man with a crush on Selson. | Townsperson. |
| 91 | Impish things (invisible) | 22 | Wellforn Tavern | Caused destruction at the tavern. | Monsters, caused destruction. |
| 92 | Prosser | 23 | Shattered Candle, Keltar | Barkeep who offered free lodging due to Swordwraiths. | Barkeep/Host. |
| 93 | Robed man | 23 | Shattered Candle, Keltar | Cautioned patrons to stay inside at night. | Townsperson. |
| 94 | Swordwraiths (multiple) | 23 | Keltar Streets/Burial Mounds | Undead who attacked Keltar at dusk. | Undead, fought and killed. |
| 95 | Glumph | 23 | Glumph's Magic Imporium, Keltar | Identified items for the party. | Merchant/Wizard. |
| 96 | Priest of Eldath | 24 | Temple of Eldath, Keltar | Provided discounted healing and restoration. | Priest/Healer. |
| 97 | Little old lady | 23 | Keltar Tavern | Made the party apple pies to thank them. | Townsperson. |
| 98 | Dead rogue | 24 | Burial Mounds | Found dead inside the mound. | Deceased (thief/robber). |
| 99 | Guards / Commander | 25 | Shynkyf Garrison | Searched the party, asked about their purpose, preparing for battle. | Officials/Military. |
| 100 | Young man (messenger) | 25 | Shynkyf Garrison | Ordered by Commander to take notes to high command. | Messenger. |

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| 101 | Server / Barry & wife | 25 | Refugee Tavern, Shynkyf | Owners/staff of the tavern tent, refugees from Darimar. | Inn owners/Refugees. |
| 102 | Flying Hobgoblins | 25 | Ravine/Bridge | Attacked the party near the bridge. | Enemies (modified by Daresh), fought and killed . |
| 103 | Three Trolls | 25 | Ravine/Bridge | Approached the party, following a smell. | Monsters, fought and defeated . |
| 104 | Banderas, Pete, Lync, Scoots, Sneakz | 25 | Ravine/Bridge | Outlaws who aided the party against the trolls. | Outlaws/Allies. |
| 105 | Hrog | 26 | Banderas' Camp | Gnoll, Banderas' second in command. | Outlaw/Ally. |
| 106 | Ettin (Giant, two-headed) | 26 | Bridge Battle | Came out of the cave. | Monster/Enemy, fought . |
| 107 | Troll (image) | 26 | Bridge Battle | Illusion created by Selson, attacked Hobgoblins. | Magical illusion (created by Selson). |
| 108 | Orion | 26 | Bridge Battle (Implied) | Mentioned as a possible caster of the illusion. | Banderas' team member (implied). |
| 109 | Gnolls (trackers and ambushed) | 27 | Tracking Trail | Spotted chasing the party, later ambushed by Banderas' group. | Enemies, fought and captured/killed . |
| 110 | Selson (Devil/Erinyes) | 27 | Tracking Trail (Implied) | Revealed as the caster of the illusionary troll. | Devil/Ally (charmed Oglesby). |
| 111 | Orcs, Orog (Slave Caravan) | 28 | Road near Forest of Mir | Guards/slavers transporting captives. | Enemies, fought . |
| 112 | Human male, woman, children (slaves) | 28 | Road near Forest of Mir | Slaves being transported. | Slaves, freed . |
| 113 | Hobgoblins (infirm/old/women/children) | 29 | Shanty Town (Daresh's Castle) | Found in the camp outside the fortress. | Townpeople/Refugees. |
| 114 | Dill and Gherkin (Orog) | 29 | Castle (Fortress) | Confronted in a locked room. | Enemies/Guards, fought and killed . |

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| 115 | Phineas | 29 | Castle (Fortress) | Human (in bugbear armor) who backstabbed Audra. | Enemy/Thief, killed . |
| 116 | Giggles | 29 | Castle (Fortress) | Goblin who threw poisoned darts, collapsed Big Tony. | Enemy/Goblin, killed . |
| 117 | Humans (chained up) | 29 | Castle (Fortress) | Slaves found in cells. | Slaves, freed . |
| 118 | Swagbelly (Pig Man) | 29 | Castle (Fortress) | Body thrust from wall, disintegrated upon being hit. | Merciless slave merchant/Enemy, killed . |
| 119 | Daresh | 30 | Castle (Fortress) | Confronted and defeated in final battle. | Wizard/Slavelord/Enemy, killed . |
| 120 | Selson (Devil/Erinyes) | 30 | Castle (Fortress) | Revealed her true form as a devil, fought with Daresh. | Devil/Slavelord/Enemy, killed . |
| 121 | Mordrammo | 30 | Castle (Fortress) | Daresh's mysterious companion. | Companion/Enemy, escaped . |
| 122 | Gargoyles (2) | 31 | Castle (Fortress) | Encountered on the upper wall. | Monsters, fought and defeated . |
| 123 | Pat | 31 | Banderas' Camp | Whistled and guided the battered party back to the camp. | Banderas' companion/Ally. |
| 124 | Bartimus the Bloody (Bloody Banderas) | 32 | Darromar (by story) | Banderas' deceased, notorious highwayman father. | Deceased (father). |
| 125 | Duke Colin Viloth | 32 | Darromar (by story) | Killed Banderas' father. | Duke/Official. |
| 126 | Duke's eldest son | 32 | Darromar (by story) | Killed by Bartimus. | Deceased. |
| 127 | Scots | 32 | Darromar (by story) | Banderas' companion. | Ally. |
| 128 | Boolio | 32 | The Hidden Wolf Inn, Darromar | Man befriended in the tavern. | Townsperson/Friend. |

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| 129 | Stranger (servant of Dame Gold) | 32 | The Hidden Wolf Inn, Darromar | Delivered the invitation. | Servant. |
| 130 | Dame Gold | 32 | Windy Cragg (Estate) | Wealthy trade merchant and host of the feast of renewal. | Wealthy Merchant/Host. |
| 131 | Thaddeus | 32 | Windy Cragg (Estate) | Servant who greeted the party. | Servant. |
| 132 | Randallson the Neat | 32 | Windy Cragg (Feast) | Guest at the feast, provided information on Dame Gold. | Guest/Contact. |
| 133 | Derish | 32 | Windy Cragg (Feast) | High priest of Waukeen, guest. | Priest/Guest. |
| 134 | Bernaldo | 32 | Windy Cragg (Feast) | Older man in military outfit, follower of Helm, guest. | Military/Guest. |
| 135 | Joseph | 32 | Windy Cragg (Feast) | Mumbled to himself, follower of Lathander, guest. | Townsperson/Guest. |
| 136 | Ko | 32 | Windy Cragg (Feast) | Monk, guest, curious about the party. | Monk/Guest. |
| 137 | Mitgan | 32 | Windy Cragg (Feast) | Gentleman commissioned to create a statue of Waukeen. | Artist. |
| 138 | Winifred Sylvain | 32 | Windy Cragg (Feast) | Head of the church of Selune, hosting banquet. | Priestess. |
| 139 | Christopher and Yvonne | 32 | Windy Cragg (Feast) | Children working in the stables. | Stable workers/Children. |
| 140 | Fright (Frake Fishson) | 32 | Council House, Darromar | Mercenary leader (wererat) employed by Deresh, captured and executed. | Deceased/Source of information. |

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| 141 | Black Kerr | 33 | Wyndy Cragg (Estate) | Alchemist who created the antidote. | Alchemist. |
| 142 | Orcs and Humans | 33 | Wyndy Cragg (Estate) | Attacked and burned the estate, taking prisoners. | Enemies/Attackers. |
| 143 | Katrina, Bernaldo, and Jack | 33 | Wyndy Cragg (Estate) | Killed during the attack. | Deceased (Guests/Staff). |
| 144 | Joseph, Derish, Dame Gold | 33 | Wyndy Cragg (Estate) | Missing, presumed taken prisoner. | Kidnapped. |
| 145 | Targill Redd | 33 | Small Camp (on road) | Human stranger, part of a slaver trap. | Slaver/Enemy (disguised as adventurer), killed . |
| 146 | Agnar Ruvik | 33 | Small Camp (on road) | Dwarf stranger, part of a slaver trap. | Slaver/Enemy (disguised as adventurer), killed . |
| 147 | Borthenian Hoetoe | 33 | Small Camp (on road) | Farmer who was a slave, slipped Pyreece a warning note. | Farmer/Slave, freed . |
| 148 | Four men at the boat / Remaining Slaver | 33 | Riverbank | Slavers who ran back to the boats; three killed, one escaped and was killed by Brandy. | Slavers/Enemies, killed . |
| 149 | Miners / Workers | 34 | Darkshelf Quarry | Quarry workers. | Workers (not slaves). |
| 150 | Simon and Garfunkel | 34 | Darkshelf Quarry | Found inside a small structure. | People (status unclear). |
| 151 | Guard (in tower) and Man (rang bell) | 34 | Darkshelf Quarry | Guards alerted the stronghold. | Enemies/Guards, killed . |
| 152 | Big Orcs | 35 | Darkshelf Quarry | Moved up to engage after fireball. | Enemies/Guards, fought and killed . |
| 153 | Bazil | 35 | Darkshelf Quarry | Very tough looking dwarf. | Enemy/Guard, fought and killed . |
| 154 | Wally and The Beaver | 35 | Darkshelf Quarry Stronghold | Guards inside the stronghold. | Enemies/Guards, killed . |

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| 155 | Wereboar (Berthita) | 35 | Darkshelf Quarry Stronghold | Holding two kids, fought and defeated. | Monster/Woman, defeated. |
| 156 | Agnes, Evie | 35, 36 | Darkshelf Quarry Stronghold | Women held captive. | Rescued slaves. |
| 157 | Orc (Nubgrod) and Orc (Snikscab) | 36 | Darkshelf Quarry Stronghold | Guards who fought the party. | Enemies, fought and killed. |
| 158 | Corn-pop, Willoughby, Duncan (Slaves) | 36 | Darkshelf Quarry Stronghold | Slaves who charged out to fight after being freed. | Rescued slaves. |
| 159 | Glyrtheil | 36 | Note in Fortress | Mentioned in a note from S.K.. | Slaver contact (not met). |
| 160 | Orc (lone, fleeing) and Orcs (group of 4) | 37 | Mine Tunnels | Fought while traversing the tunnels. | Enemies, fought and killed. |
| 161 | Goblins (cowering) | 37 | Mine Tunnels | Convinced to fight Orcs. | Goblins, fought. |
| 162 | Ko, Beau, and Matilda | 38 | Mine Tunnels / Camp | Slaves who stayed with party temporarily. | Rescued slaves, departed. |
| 163 | Shabadoo | 39 | Goblin Island | Leader of the Sea Goblins. | Goblin Leader/Host. |
| 164 | HuffenFluff (Chief) | 39 | Gnarley Forest (by story) | Former chief of the Bloody Teeth tribe. | Former Chief (not met). |
| 165 | Serving girl / Barkeep / Man | 39 | Broken Rudder, Elredd | Contacts approached for information on Glyrtheil. | Staff/Henchman. |
| 166 | Ragnar | 39 | Broken Rudder, Elredd | Large bearded fellow, claimed to be Agnar Ruvik's twin. | Enemy/Thug (Slavelord agent). |
| 167 | Knocker | 40 | Elredd Outskirts (by description) | Provided path information. | Informant. |
| 168 | Nemian | 49 | Undertakers Shop, Elredd | Greeted the party, refused to lead them. | Undertaker/Contact (failed meeting). |

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| 169 | Woman (Cleric/Nimwae) | 40 | Cult Dungeon | Casting Spiritual Hammer spell. | Enemy/Priestess, killed . |
| 170 | Priests (at sanctuary) and Two priests (with Half-orc) | 41 | Cult Dungeon | Cultists who engaged the party. | Enemies/Cultists, defeated . |
| 171 | Six shambling undead (Ghasts) | 41 | Cult Dungeon | Undead creatures that attacked. | Undead, fought . |
| 172 | Single Half-orc | 41 | Cult Dungeon | Came in behind the undead, attacked Audra. | Enemy, killed . |
| 173 | Five priests (sleeping) | 41 | Cult Dungeon | Found in a bedroom. | Enemies/Cultists, defeated . |
| 174 | Brady kids | 41 | Cult Dungeon | Found locked and shackled in a cell. | Rescued children, secured . |
| 175 | Bel, Biv, and Devoe (Priests) | 42 | Necromancer Lab | Priests found with Xandras. | Enemies/Cultists, fought . |
| 176 | Xandras (Necromancer) | 42 | Necromancer Lab | Chanting over a boy, leader of this operation. | Necromancer/Enemy, killed . |
| 177 | Boy (Sacrifice Victim) | 42 | Necromancer Lab | Being chanted over, stomped by Abomination. | Sacrifice Victim, stomped . |
| 178 | Abomination (Huge creature) | 42 | Necromancer Lab | Woke up, wearing priests robes. | Monster/Enemy (former Priest), fought . |
| 179 | Ragnar | 42 | Elredd Outskirts | Appeared to arrest the party. | Enemy/Slavelord Agent, killed . |
| 180 | Glyrthiel | 42 | Elredd Outskirts | Witness brought by Ragnar. | Enemy/Slavelord Agent, escaped . |
| 181 | Dog/Thugs/Mage (Ambushers) | 42 | Elredd Outskirts | Attacked the party with Ragnar. | Enemies, fought and defeated . |
| 182 | Children (7 of them) | 43 | Elredd Streets | Played in the street, one picked Elenor's pocket. | Townspople/Thieves. |
| 183 | Two archers/thugs (alley ambush) | 43 | Elredd Docks | Fired poisoned crossbow bolts. | Enemies/Thugs, killed . |
| 184 | Two archers (escaped) | 43 | Elredd Docks | Escaped into a well beneath the docks. | Enemies/Thugs, escaped . |
| 185 | Four thugs (at archway) | 44 | Elredd Docks | Found in the room before the portal. | Enemies/Thugs, killed . |
| 186 | Two priests (Elemental Eye) and Mud Beast | 45 | Darkshelf Mine | Found in the room after passing through the portal. | Enemies/Monsters, fought and defeated . |

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| 187 | Glyrthiel | 45 | Darkshelf Mine | Encountered again in the portal room. | Enemy/Slavelord Agent, fought. |
| 188 | Orcs (7 of them) | 45 | Mine Tunnels | Sneaking back down the hallway. | Enemies, fought and killed. |
| 189 | Two Derro | 45 | Mine Tunnels | Popped out from a northern tunnel. | Enemies, fought and killed. |
| 190 | Giant Ogre | 46 | Mine Tunnels | Ripped open the double doors. | Enemy, fought and killed. |
| 191 | She-Orc (Kat) and Orcs | 46 | Mine Tunnels | Guards who took a slave hostage. | Enemies, fought and killed. |
| 192 | Three slaves (saved) | 46 | Mine Tunnels | Saved from execution. | Saved persons. |
| 193 | Derros (many more) | 46 | Mine Tunnels | Came up through the shitter. | Enemies, fought. |
| 194 | Troll, Dire Wolf | 46 | Mine Tunnels | Attacked from the door entrance. | Enemies, fought. |
| 195 | Priest of the Elemental Eye | 47 | Mine Tunnels (Portal area) | Performing ritual near the portal. | Enemy/Priest, killed. |
| 196 | Giant of a stone creature | 47 | Mine Tunnels | Came out of the wall. | Monster, fought and killed. |
| 197 | Willis | 48 | Darkshelf Quarry | Townsperson loading a wagon. | Townsperson/Informant. |
| 198 | Carn | 48 | Broken Rudder, Elredd | Owner of the tavern. | Tavern Owner. |
| 199 | Rowyn | 48 | Broken Rudder, Elredd | Woman who introduced herself, leader of the Lotus Dragons. | Thieves Guild Leader/Contact. |
| 200 | Father Turose | 49 | Temple to Saint Cuthbert, Elredd | Priest from whom the party bought potions. | Priest. |
| 201 | Tannier (Lord) | 49 | Elredd (by story) | Lord of Elredd. | Lord/Official. |
| 202 | Gnomes (Ningel, Deagle, etc.) | 49 | Road South of Elredd | Angry gnomes who were seeking revenge on two humans. | Townspople, convinced/departed. |
| 203 | 10 gnolls (Bleeding Moon) | 49 | Crossroads | Ambushed party. | Enemies, fought and killed/fled. |

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| 204 | Ghost | 50 | Saltburner Orc Outpost | Ally fighting the Orcs. | Ally/Contact/Fighter. |
| 205 | Very fat Human | 51 | Orc Sea Cave | Attacked by Brandy. | Enemy/Thug, killed . |
| 206 | Three Orcs | 51 | Orc Sea Cave | Attacked Uenza. | Enemies, killed . |
| 207 | Uenza (Half-Orc woman) | 51 | Orc Sea Cave | Rescued slave. | Rescued slave, freed . |
| 208 | Arne | 51 | Orc Sea Cave | Man in cell, very pale and sickly. | Rescued slave/Sick. |
| 209 | Blackbird | 51 | Old Boat Dock (Highport outskirts) | Ghost's contact, slave liberator. | Slave Liberator/Ally. |
| 210 | Crabs (4) | 52 | Sea Cave Entrance | Attacked party outside the cave entrance. | Monsters, killed . |
| 211 | Hypno Toad | 52 | Sea Cave Entrance | Gaze paralyzed Audra. | Monster. |
| 212 | Stingray | 52 | Sea Cave Entrance | Stung Kipp's leg. | Monster. |
| 213 | Stalactite creatures | 52 | Cavern of the Troglodytes | Fell on party in the chamber. | Monsters, defeated . |
| 214 | Lurker (Manta Ray beast) | 52 | Cavern of the Troglodytes | Dropped down on Pyreece. | Monster, fought and killed . |
| 215 | Troglodytes (Lizard-like creatures) | 52 | Cavern of the Troglodytes | Natives who helped party find a way up. | Natives/Allies. |
| 216 | Water Weird | 52 | Cavern of the Troglodytes | Creature made of water, victimizing the Troglodytes. | Monster, killed . |
| 217 | Giant Lizard | 53 | Cavern of the Troglodytes | Found captive behind a gate. | Creature, befriended . |
| 218 | Wet undead (Ghast and Wraith) | 53 | Highport Sewer/Crypt | Attacked party in the chamber. | Undead, fought and destroyed . |
| 219 | Mask (Old Bastard) | 53 | Highport Sewer/Crypt | Unbarred the door, surprised and thrilled. | Slave Liberator/Ally. |

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| 220 | Huddled group (rescued slaves) | 53 | Highport Safehouse | Men, women, and children rescued by Blackbird's team. | Rescued persons. |
| 221 | Turrosh Mak (Lord) | 53 | Highport (by description) | Lord of the Palace District. | Official/Lord. |
| 222 | Lady Tanva | 53 | Highport (by description) | Mysterious lady associated with Turrosh Mak. | Official/Slavelord (Doppelganger). |
| 223 | Hobgoblins (drunk) | 53 | Highport Streets | Tried to extort protection money from the party. | Enemies, fled . |
| 224 | Server | 54 | The Bearded Clam Tavern | Served food to the party. | Staff. |
| 225 | Lex's Legion (Lex, Cognac, Prentice, Mage) | 54 | The Bearded Clam Tavern | Adventuring/Mercenary group arguing about payment. | Mercenaries (not hostile to party). |
| 226 | Feador | 54 | The Bearded Clam Tavern | Slender, disheveled man at the bar, cousin Falvin missing. | Slave Liberator/Victim, guided party . |
| 227 | Capt Girana | 54 | Cargo Ship <i>The Ghoul</i> (by story) | Cruel Captain of the cargo ship. | Captain (not met). |
| 228 | Stevedores | 54 | Highport Docks (by story) | Unloaded regular cargo. | Workers. |
| 229 | Dirk (Sturm Bucholtz) | 54 | Highport Docks (by story) | Man in charge of transport of slaves. | Slaver (not met directly here). |
| 230 | Ooga Booga (Ettin) | 54 | Temple District Ruins | Massive Ettin, guarding the temple ruins. | Monster/Guard. |
| 231 | Ghast (4) and Wight (1) | 54 | Temple Dungeon Ruins | Undead creatures. | Undead, fought and destroyed . |
| 232 | Sundew | 55 | Temple Dungeon Ruins | Monster that latched onto Brandy and Kipp. | Monster, killed . |

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| 233 | Orcs (4) | 55 | Temple Dungeon Ruins | Fought in a room. | Enemies, fought and killed. |
| 234 | Orc (Crudder) | 55 | Note in Dungeon | Reported party as enemy agents. | Orc/Informant (via note). |
| 235 | Ants (large, soldier, worker, Aspis) | 55 | Ant Tunnels | Fought in rough tunnels. | Monsters/Enemies, fought. |
| 236 | Cow (Queen Ant) | 55 | Ant Tunnels | Queen of the Ants. | Monster/Queen, killed. |
| 237 | Four large Weasels | 56 | Slavelord Office | Fought with the human male Dirk. | Monsters/Pets, fought. |
| 238 | Dirk (Sturm Bucholtz) | 56 | Slavelord Office | Human male, Slavelord agent, captured by Pyreece's spell. | Slavelord Agent, captured. |
| 239 | Stalman Klim (S.K.) | 56 | Slavelord Office (by papers) | Named Slavelord. | Slavelord (unmet). |
| 240 | Mistress Edralve (Drow) | 56 | Slavelord Office (by papers) | Named Slavelord, merciless killer. | Slavelord (unmet). |
| 241 | Markessa (The Many/Von Zarovich) | 56 | Slavelord Office (by papers) | Named Slavelord. | Slavelord (unmet). |
| 242 | Orc (fled) | 57 | Mine Tunnels | Ran from Kipp. | Enemy, fled. |
| 243 | Aspis (3) | 57 | Mine Tunnels | Fought Kipp/Brandy/Audra. | Enemies, fought and killed. |
| 244 | Two rows of cells (people) | 57 | Mine Tunnels | Slaves found in cells. | Slaves, freed. |
| 245 | Sachs | 58 | Temple Dungeon Ruins (Cell) | Rescued slave who warned of future danger. | Rescued slave. |
| 246 | Three more Orcs | 58 | Northern Exit Tunnels | Fought while attempting to escape. | Enemies, fought and killed. |
| 247 | Scrag (Sea Troll) | 59 | Sewer System | Fought by party. | Monster/Enemy, killed. |
| 248 | Kobolds | 59 | Sewer System / Pirate Cave | Tormenting the slaves. | Natives/Monsters. |

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| 249 | Merrill | 59 | Pirate Cave | Slave afflicted with leafy transformation. | Rescued slave (temporarily cursed). |
| 250 | Grizzled guard | 60 | Garrison Gate (Drachensgrab) | Scrutinized Audra's forged papers. | Official/Guard. |
| 251 | Tristan (Moon Dog) | 60 | Camp (Drachensgrab Hills) | Wounded dog who warned party of death hounds. | Ally/Celestial being, departed to heal. |
| 252 | Two-headed death dogs and hellhounds | 60 | Camp (Drachensgrab Hills) | Attacked the camp. | Monsters/Enemies, fought and killed. |
| 253 | Jon | 60 | Camp (Drachensgrab Hills) | Ragged man, escapee from the stockade, guided party. | Escapee/Guide. |
| 254 | Flubbort and Gonad | 60 | Road to Drachensgrab | Two goblins who led them to the werebear cave. | Goblins/Informants. |
| 255 | Werebear | 60 | Werebear Cave | Fought inside the cave. | Monster, killed. |
| 256 | Chopear (Chief) | 60 | Werebear Cave | Chief of the goblins. | Goblin Chief. |
| 257 | Bugbears (multiple) | 61 | Slaver Stockade | Fired from parapets, fought party. | Enemies/Guards, fought. |
| 258 | Boggle | 61 | Slaver Stockade | Jumped at Kipp. | Monster, fought and killed. |
| 259 | Very large ape | 61 | Slaver Stockade | Attacked Brandy in the courtyard. | Monster, fought and killed. |
| 260 | Lone wolf pup | 61 | Slaver Stockade (Tower Room) | Found in a room off the parapet. | Creature. |
| 261 | Bugbears (Sergeant Rock) | 62 | Slaver Stockade | Fought in the room above the tower. | Enemies/Guards, fought and killed. |
| 262 | Dudley (Orc) | 62 | Slaver Stockade | Orc who retreated and was chased/killed. | Enemy, fought and killed. |

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| 263 | Slaves (catatonic) | 63 | Slaver Stockade | Found chained in a room, unresponsive. | Slaves, unresponsive. |
| 264 | Cloaker | 63 | Slaver Stockade | Attacked Kipp and Pyreece. | Monster, fought and killed. |
| 265 | Ghost | 64 | Slaver Stockade (Haunted Room) | Ghostly presence haunting a section of the fort. | Entity/Spectre. |
| 266 | Frankenstein-like monster (controlled by goblin) | 64 | Slaver Stockade | Smashed door off hinges. | Monster, defeated. |
| 267 | Two worgs | 64 | Slaver Stockade | Clambered over the monster. | Monsters, fought and killed. |
| 268 | Grod'zar (Ogre Mage) | 65 | Slaver Stockade | Invisible caster who unleashed Cone of Cold. | Ogre Mage/Enemy, killed. |
| 269 | Icar | 65 | Slaver Stockade | Figure in black plate mail. | Enemy/Guard, fought and killed. |
| 270 | Medusa | 65 | Slaver Stockade | Guarding a chest. | Monster/Enemy, killed. |
| 271 | Worgs (chained/leashed) | 66 | Slaver Stockade | Fought party. | Monsters, fought and killed. |
| 272 | Goblins (on balcony/main floor) | 67 | Slaver Stockade (Lab) | Occupied the large vaulted room. | Enemies, fought. |
| 273 | Golem-like creature (malformed) and Caveling | 67 | Slaver Stockade (Lab) | Stood at the room's center. | Monsters, fought and killed. |
| 274 | Two owlbears | 67 | Slaver Stockade (Lab) | Released from hidden cages. | Monsters, fought and killed. |
| 275 | Woman resembling Rowan (Vessa) | 67 | Slaver Stockade (Lab) | Appeared and cast spells. | Enemy/Slavelord Duplicate (Vessa/Rowyn), defeated/killed. |
| 276 | Shadows (summoned) | 67 | Slaver Stockade (Lab) | Summoned by the woman. | Undead, fought. |
| 277 | Jalynlimar and Estelreth | 67 | Note in Lab | Mentioned as assisting the woman. | Allies of the Slavelords (unmet). |

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| 278 | Blackthorn and Guliyet | 67 | Note in Lab | Mentioned as remaining at the stockade. | Allies of the Slavelords (Guliyet met later). |
| 279 | Guliyet | 68 | Slaver Stockade (Markessa's Room) | Encountered with Devon and Markessa, had serpent eyes. | Enemy/Slavelord Agent, fought and killed. |
| 280 | Devon | 68 | Slaver Stockade (Markessa's Room) | Encountered with Guliyet and Markessa, bodyguard. | Enemy/Bodyguard, fought and killed. |
| 281 | Markessa (The Many/Subject #10) | 68 | Slaver Stockade (Markessa's Room) | Slavelord duplicate (resembling Rowan), fought party. | Slavelord/Enemy (Duplicate), killed. |
| 282 | Grell (tentacled creature) | 69 | Cavern (Underdark) | Paralyzed Oglesby and Elenor, floated them away. | Monster, fought and killed. |
| 283 | Sword spiders (massive) | 69 | Cavern (Underdark) | Emerged from webs. | Monsters, fought and killed. |
| 284 | Drider (Miranda) | 69 | Cavern (Underdark) | On a ledge, cast fireball. | Monster/Enemy, killed. |
| 285 | Gibbering Mouthers | 69 | Cavern Fissure | Hauled themselves up from a pit. | Monsters/Enemies, encountered. |
| 286 | Eclavdra | 69 | Note in Drider Lair | Mentioned in a note from Markessa. | Slavelord/Enemy (unmet). |